

Gregory Warren Blunt

Composer | Arranger | Music Coordinator



SUMMARY

Music is what I do, but it is my imagination that allows me to turn ordinary scenes into an emotionally compelling story. I have created music in all the stages: spotting sessions, sketches, MIDI Mockups, orchestration, recording, conducting, editing, and engineering for films, video games, and media.

EXPERIENCE

Name Gregory Warren Blunt	Curse of the Werehuahua [Film] Composer. Brigham City, UT	2021 June
Phone 916.532.8359	Connect, Inc. [Video Game] Composer. Brigham City, UT	2020 July
Email gwblunt@gmail.com	Jerad Davis Throws a Dinner Party [Short Film] Composer. Recorded at Studio X, Seattle, WA	2019 May
Website gwblunt.com	To the Queen, Love the Fool [Short Film] Composer. Recorded at Studio X, Seattle, WA	2019 April
CORE COMPETENCIES Film and Game Composition Audio Engineering Imagination Advanced MIDI Mockups Engraving Audio Recording Game Development Advanced Audio Sampling Studio Management Media and Advertising Conducting Fun Dude to Be Around	Charlie Mike [Short Film] Composer. Sound Design. MIDI Mockup. Seattle, WA	2019 March
	Mow N Go Racing [Video Game] Composer. Sound Design. Elk Grove, CA	2017 - 2019
	Global Game Jam Composer. Sound Design. Elk Grove, CA	2018 November
	CurrDev Media Composer. Audio Engineer. Rexburg, ID	2015 - 2016
	McCarthy Building Companies Composer. Promotional Videos. San Diego, CA	2015 - 2019

SOFTWARE SKILLS

Finale	Pro Tools
Sibelius	Cubase
Dorico	Logic Pro
	Digital Performer

EastWest Play
Kontakt Libraries
Massive
Absynth
Vienna Ensemble Pro

EDUCATION

Master of Music: Film Scoring Composition [2019]
Pacific Northwest Film Scoring Program at SFI. Seattle, Washington

Bachelor of Musical Arts: Composition, Film Cluster [2016]
Brigham Young University - Idaho. Rexburg, Idaho

Film Scoring Lessons from Hummie Mann
Sundance Film Music Festival. Park City, Utah