

Josie Maye Hurtley

Production	Client	Type	Date	Role
Some Other Place	Solstice Harris	Short Film (Narrative)	Jul 2025	Production Designer
Dreamweaver	Selena Ingram, Phase 2 Productions, Spy Hop	Short Film (Narrative)	Jun 2025	Production Designer, Lead Carpenter, Miniatures Supervisor, Model Maker
Tiki Bob's	Spencer Barry, Thundergoose Studios	Short Film (Narrative)	May 2025	Production Designer, Wardrobe Supervisor
Untitled Pitch Project	Cole Webley	Short Film (Narrative)	May 2025	Production Designer
Bijou	Kristina Lynae	Short Film (Narrative)	May 2025	Production Designer, Lead Carpenter, Miniatures Supervisor, Model Maker
Canyonlands	Ebraheim Ghaeni	Short Film (Narrative)	May 2025	Production Designer, Set Decorator, Propmaster
Pepsi Zero Sugar x Maverik	Folger Productions, PepsiCo	Commercial	Apr 2025	PA, Food Stylist
Hoe Phase	Kate Lyn Whitaker	Short Film (Narrative)	Mar 2025	PA, Grip
Orson Welles in Salt Lake City	mxwbmedia	Short Film (Narrative)	Mar 2025	Gaffer
The Red Book	Jack Hessler	Short Film (Narrative)	Mar 2025	Production Designer, Set Dresser
Zulian Pretzel	Harold Bohorquez, Turnbow Productions	Short Film (Narrative)	Mar 2025	Art Assistant, Set PA
Overlooked	Abram Iman	Short Film (Documentary)	Jan 2025	Grip
Himitsu Station	Himitsu Station	Immersive Entertainment	Dec 2024	Shop Lead
Xanadu	U of Utah Theatre	Stage Musical	Feb 2025	Set Designer
Anastasis	Mayeday Productions	Short Film (Narrative)	Oct 2024	Director, Writer, Production Designer, Concept Artist, Lead Carpenter, Construction Coordinator, Set Painter, Props Artisan
The Heart of Robin Hood	U of Utah Theatre	Stage	Sep 2024	Scenic Carpenter
Villagio Pizza / Utah Stories	No Society Films	Commercial	Jul 2024	Key Grip
Little Genes	Amy Redford & Skye Emerson	Short Film (Narrative)	Jun 2024	Grip
日出 - Sunrise	Kate Lakey	Short Film (Narrative)	Jun 2024	Grip, Set Decorator, Special Effects, Props Artisan, Boom Operator
Post Credits	Turnbow Prouctions	Live Event	Mar 2024	Production Assistant
Beyond the Static	Ben Coles	Short Film (Narrative)	Mar 2024	Prouction Designer, Lead Carpenter
Pushing Buttons	Wandering Productions	Shorrt Film (Narrative)	Feb 2024	Production Designer, Set Designer, Lead Carpenter
Into the Woods	U of Utah Theatre	Stage	Feb 2024	Scenic Carpenter
Cantaloupe-a-Dopamine	Sam Stone	Short Film (Screendance)	Dec 2023	Key Grip
Let it Sink In	Knightly Bus Productions	Short Film (Narrative)	Nov 2023	Best Bud Grip
QVIVIC Testimonial	Osmosis Films	Short Film (Commercial)	Nov 2023	Set PA
The Tempest	U of Utah Theatre	Stage	Oct 2023	Shop Assistant
The Lightning Thief Musical	U of Utah Theatre	Stage	Sep 2023	Shop Assistant
Almost Home	Bobby Lin	Short Film (Narrative)	Aug 2023	Set PA

ANASTASIS

FROM CONCEPT TO CONSTRUCTED.

WRITER. DIRECTOR. PRODUCTION DESIGNER. LEAD CARPENTER.
MINIATURES SUPERVISOR. PROPS ARTISAN.

JM061601-0522223-JOSIE_MAYE-PORTFOLIO



When a young trans woman and her father crash land on an alien planet, they must repair their starship and their relationship if they want to have any hope of leaving the planet alive.

Cassette-futurist comms console made from a thrifted vintage word processor

High-Tech Binoculars made from an old iHome speaker

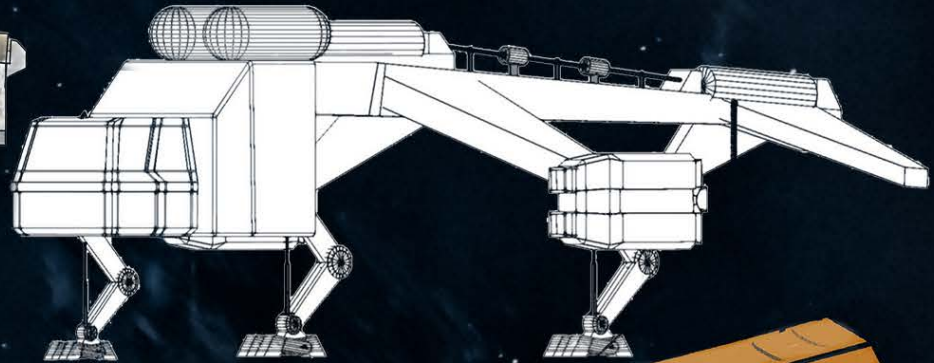
MAYEDAY
PRODUCTIONS

TL070999-MAYEDAY-051324090796031866

ANASTASIS

Nailing the design of the leads' ship, the *Palomino*, was essential. It needed to feel both rugged and cozy. Its final design combines elements from many sources, including an old horse-hauling truck my dad drove before I was born, the Sikorsky Sky Crane cargo helicopter, and the *Nostromo* from Ridley Scott's *Alien*.

JW061601-0522223-JOSIE_MAYE-PORTFOLIO



MAYEDAY
PRODUCTIONS

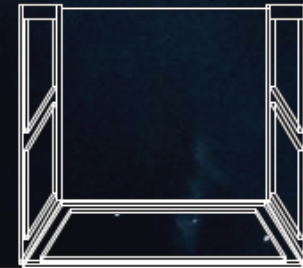
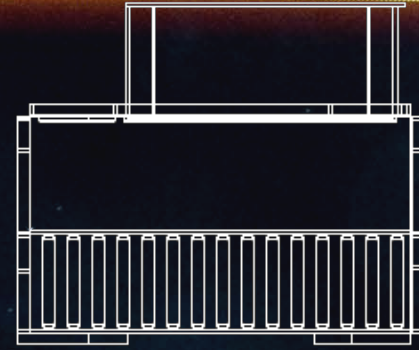
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ANASTASIS

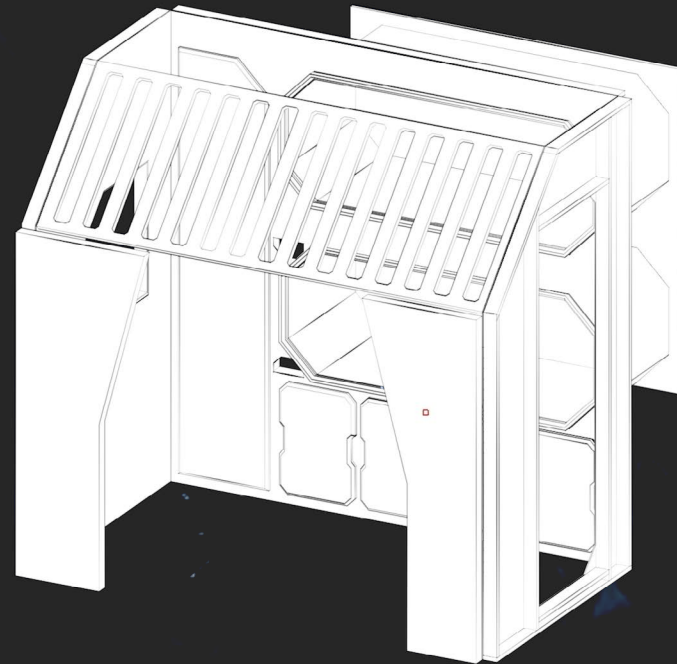
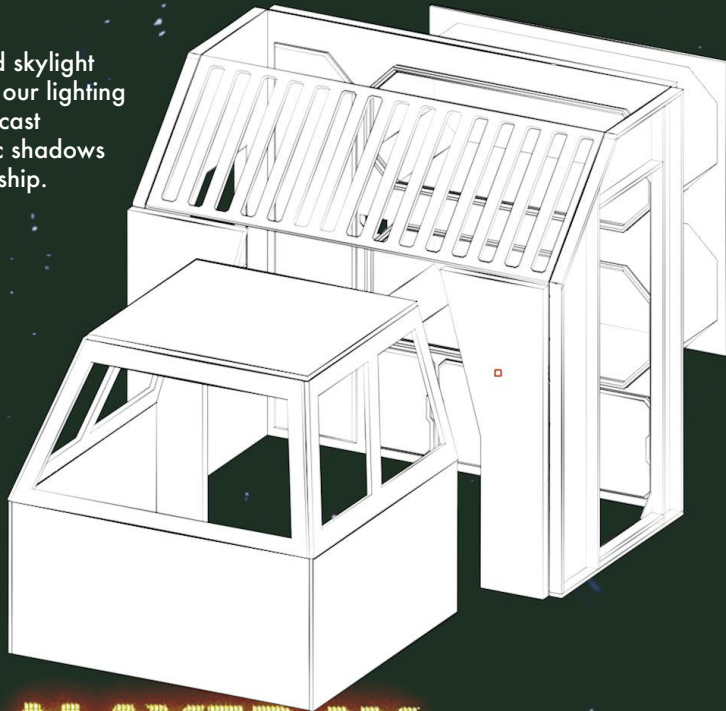
JW061601-052223-JOSIE_MAYE-PORTFOLIO



The interior of the *Palomino* started as a rough foamcore model, which I then drafted and 3D modeled in Vectorworks. This allowed me to use Virtual Reality to give myself and my camera and lighting teams a strong sense of what existing and shooting in the space would be like.



A grated skylight allowed our lighting team to cast dramatic shadows into the ship.



MAYEDAY
PRODUCTIONS

TL070999-MAYEDAY-051324090796031866

ANASTASIS

The interior of the *Palomino* was built over the course of three weeks. Most of that time was completely solo, but it would never have been ready without a final collaborative push from our crew in the final days before shooting.

JW061601-052223-JOSIE_MAYE-PORTFOLIO



MAYEDAY
PRODUCTIONS

TL070999-MAYEDAY-051324090796031866

ANASTASIS

JM061601-052223-JOSIE_MAYE-PORTFOLIO



MAYEDAY
PRODUCTIONS

TL070999-MAYEDAY-051324090796031866

ANASTASIS

Anastasis was built from the ground up as a deeply personal story that would challenge and develop my skills in visual storytelling across Art Department disciplines, including concept design, set construction, and prop fabrication.

2223-JOSIE_MAYE-PORTFOLIO



1 **INT. SHIP - SPACE** 1

The ship feels like an old F-150. Piloting it are ANA, a trans woman in her 20s, and her 50-something father GRADY.



GRADY
Andrew-!
The ship jerks back suddenly.
ANA
That is not my name!

JW061



2 **INT. SHIP - DAY** 2

Ana is slumped against her harness. Sunlight floods the cabin.



4 **EXT. DESERT - EVENING** 4

Ana sits beside a bright yellow survival crate awash in the glow of a campfire.
Grady emerges from the ship and sits down next to Ana.

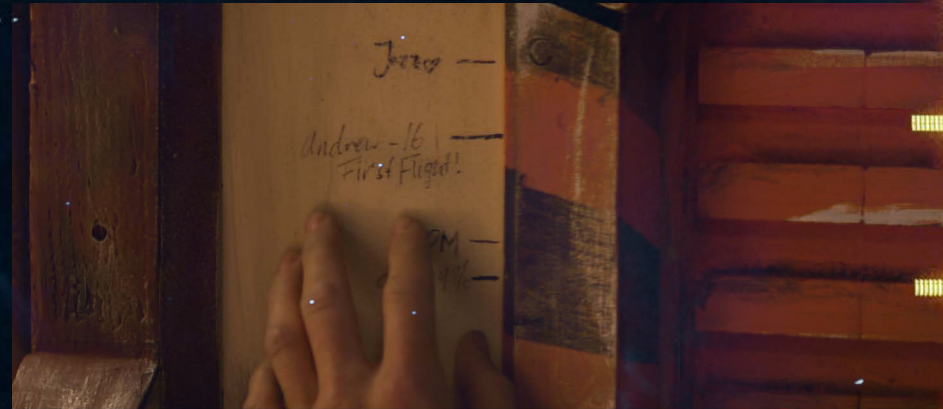
ANASTASIS

The Height Chart, and Grady eventually changing it to reflect Ana's new name, is an especially poignant bit of visual storytelling that draws on my own experience as a trans woman.

23-JOSIE_MAYE-PORTFOLIO



The SCAVENGER lowers her binoculars and revs her engine before turning and riding away.



He steps to it and rubs his thumb over one of the entries labeled "Andrew - First Flight - 16 Years Old".

JW06166



ANA
Understood, thank you!

The pair briefly meet eyes; a moment of understanding.



GRADY
Anastasia?

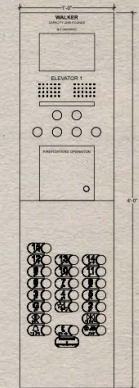
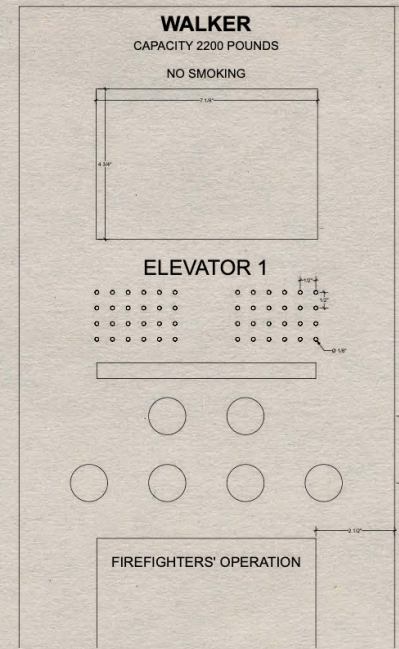
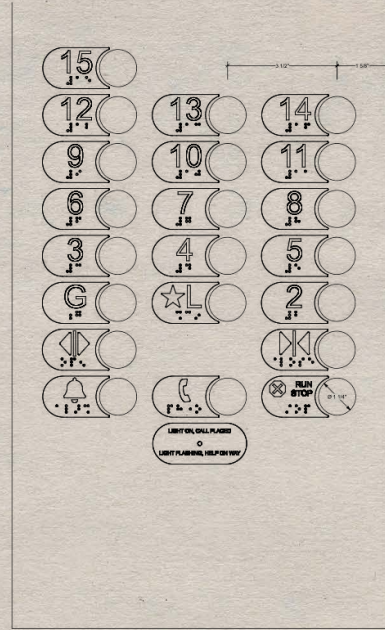
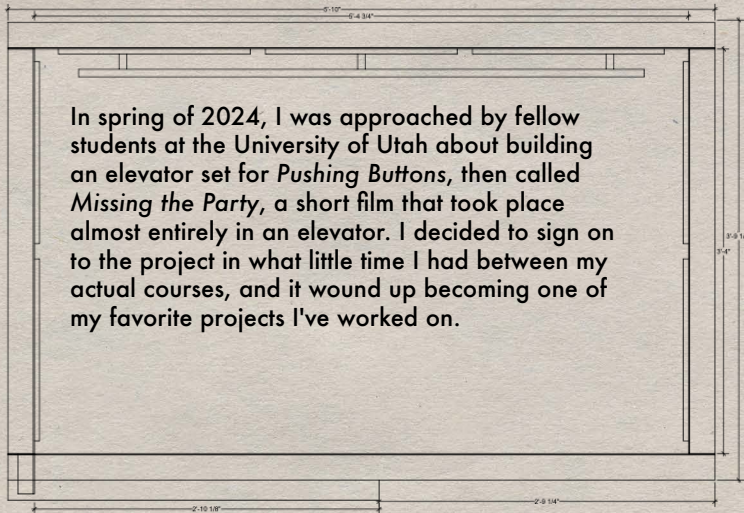
She looks up. He's leaning against his seat.
In an instant, she's hugging him, and he hugs her—

PUSHING BUTTONS

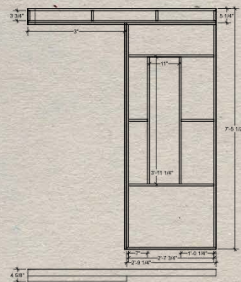
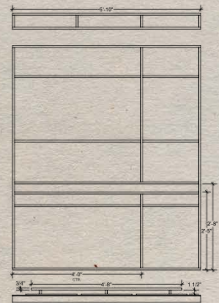
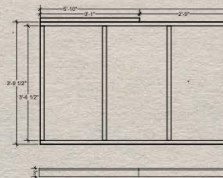
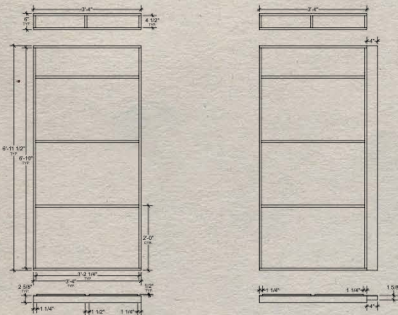
STUDENT FILM, 2024
DIR. MICHAEL PALMER

PRODUCTION DESIGNER, SET DESIGNER, LEAD CARPENTER

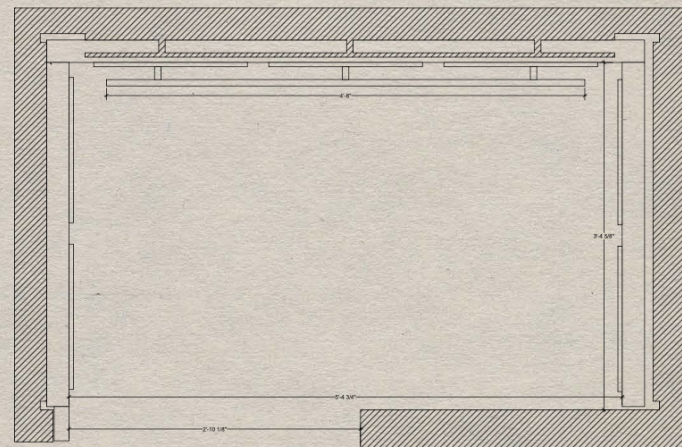
In spring of 2024, I was approached by fellow students at the University of Utah about building an elevator set for *Pushing Buttons*, then called *Missing the Party*, a short film that took place almost entirely in an elevator. I decided to sign on to the project in what little time I had between my actual courses, and it wound up becoming one of my favorite projects I've worked on.



THE UNIVERSITY OF UTAH DEPT. OF FILM & MEDIA ARTS	
MISSING THE PARTY	
WANDERING PRODUCTIONS	
DIRECTOR	MICHAEL PALMER
ART DIRECTOR	PAIGE NEY & AUSTIN OVERAGE
DESIGNER	JOSIE MAYE HURTLEY
BUTTON PANEL DETAIL	
SHEET	5 OF 8
REVISED	10 FEB 2024
SCALE	NOTED



THE UNIVERSITY OF UTAH DEPT. OF FILM & MEDIA ARTS	
MISSING THE PARTY	
WANDERING PRODUCTIONS	
DIRECTOR	MICHAEL PALMER
ART DIRECTOR	PAIGE NEY & AUSTIN OVERAGE
DESIGNER	JOSIE MAYE HURTLEY
BUILD DIAGRAM	
SHEET	4 OF 8
REVISED	10 FEB 2024
SCALE	1" = 1'



PUSHING BUTTONS

2024
DIR. MICHAEL PALMER

PRODUCTION DESIGNER, SET DESIGNER, LEAD CARPENTER



For continuity and ease of shooting, I designed the elevator to fit inside the actual elevator on-location, and with the ability to remove any of the four walls for studio shooting.



U OF U INDEPENDENT DESIGN PROJECT
PROFS: KYLE BECKER, GAGE WILLIAMS
DIR: DAVID EGGERS
FALL 2024

In the Fall of 2024, I had the honor of being the first student designer to design a set for the U of U's brand new Meldrum Theatre, a beautiful proscenium thrust auditorium.

XANADU

The Musical

Xanadu was a particularly interesting challenge, as it combines fantastical mythic elements with 80s camp, and features a number of characters who wear roller skates. Combining all of these elements into a "Neon Pantheon" was an incredibly fun challenge.



WESTSIDE STORY

U OF U SET DESIGN FINAL
PROF: KYLE BECKER
SPRING 2024



I set my design for *West Side Story* in and around 91st St Station, a subway in Manhattan's West Side that was shuttered in 1959 as a part of a platform extension project on its two neighboring stations. I figured an abandoned subway station was the exact kind of place the wayward teens of *West Side* would congregate.

In pursuit of authenticity, I used a combination of old photos of the station and modern scans of the tile mosaic signs from still-open stations to recreate a mosaic sign for 91st St Station.



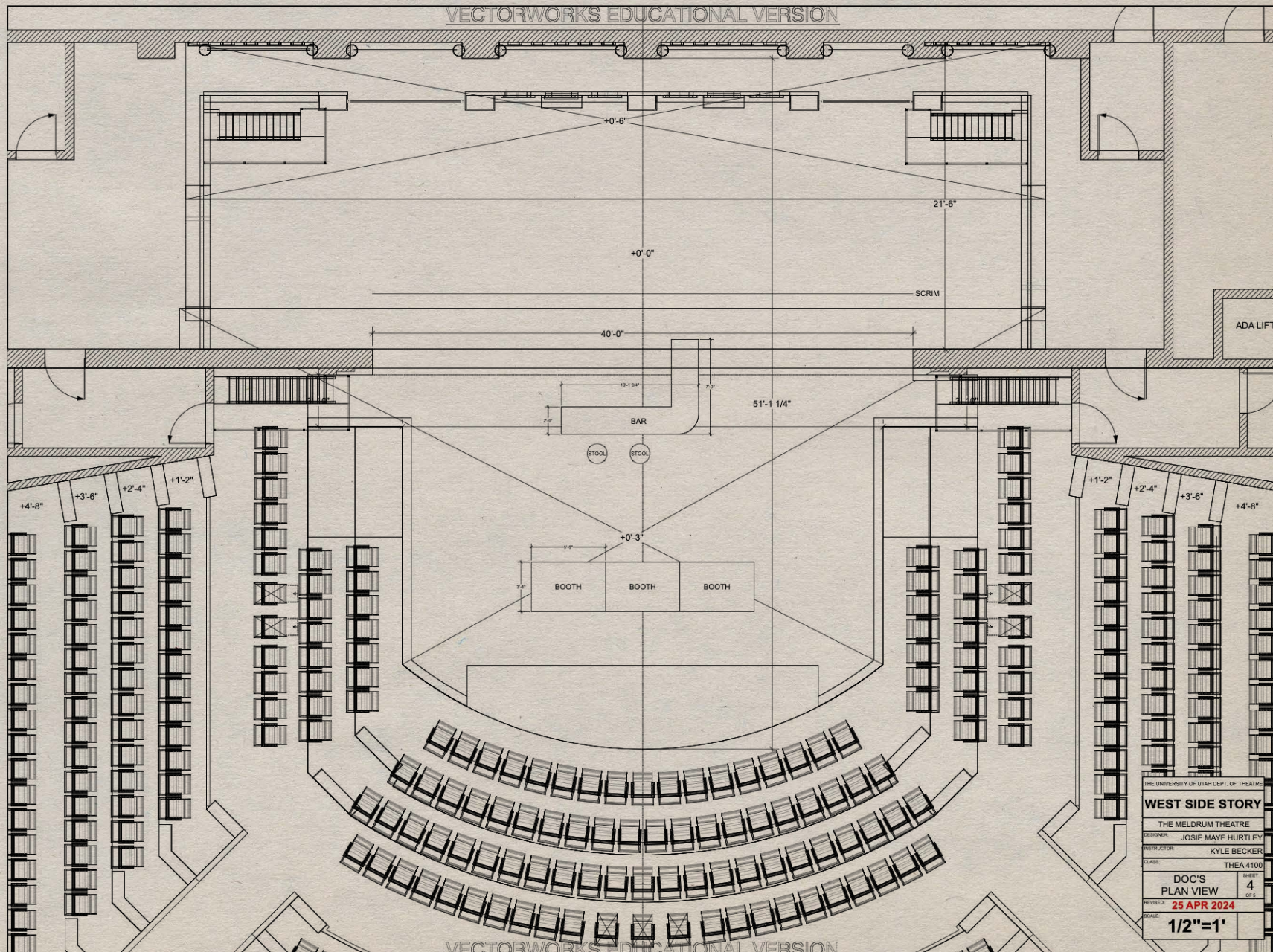
WESTSIDE STORY

I drafted, modeled, and rendered this design in Vectorworks, then brought the renders into photoshop for additional adjustments to lighting and set pieces.



WEST SIDE STORY

Before designing our sets for *West Side*, my classmates and I surveyed and drafted a 3-Dimensional model of the University of Utah's Meldrum Theatre, a design file that will be used by the U's theatre department for years to come.



BEYOND THE STATIC

STUDENT FILM, 2024
DIR. BENJAMIN COLES

PRODUCTION DESIGNER, LEAD CARPENTER

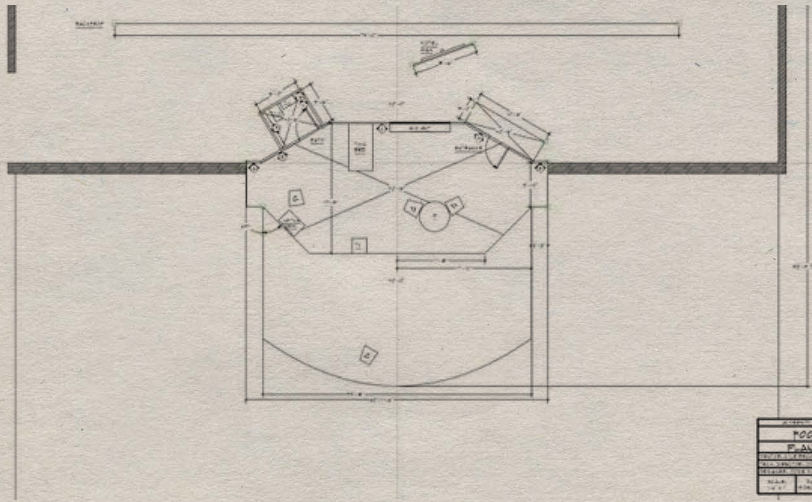
Beyond the Static was another extracurricular project I took on in Spring of 2024. Director Ben Coles approached me with the concept of a grieving father who builds a 'wind phone,' a disconnected phone used to communicate with deceased loved ones, from things already in his late daughter's room. The concept was so poignant and touching, particularly after experiencing my own family loss, that I couldn't turn it down. I wound up designing and building both the Wind Phone and its earlier form, a young girl's bedframe.



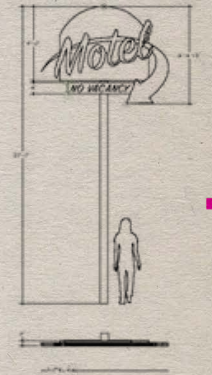
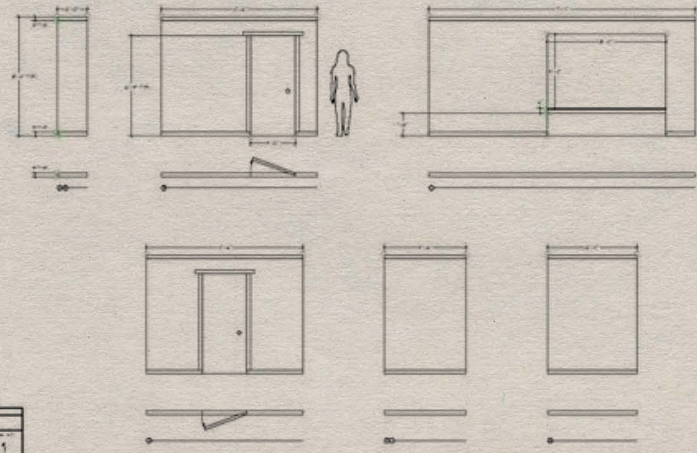
To ensure parity between the two states of the wind phone, I 3D Modeled it in Vectorworks and used a CNC Router to cut out slices, which were then glued up and rounded over to form the arc and heart cutout.

FOOL FOR LOVE

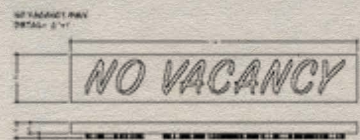
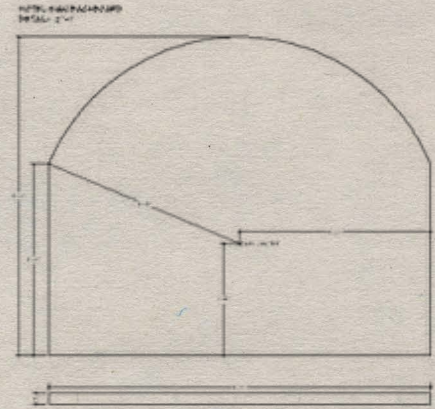
U OF U DESIGN STUDIO FINAL
PROF: KYLE BECKER
FALL 2023



PROJECT INFORMATION			
PROJECT NAME	POOL FOR LOVE	DATE	10/1/23
DESIGNER	[Name]	SCALE	1/8" = 1'-0"
DATE	10/1/23	NO.	1



PROJECT INFORMATION			
PROJECT NAME	POOL FOR LOVE	DATE	10/1/23
DESIGNER	[Name]	SCALE	1/8" = 1'-0"
DATE	10/1/23	NO.	2



PROJECT INFORMATION			
PROJECT NAME	POOL FOR LOVE	DATE	10/1/23
DESIGNER	[Name]	SCALE	1/8" = 1'-0"
DATE	10/1/23	NO.	4

