



# GARRETT SCHRAMM


## PRODUCTION SOUND

### CONTACT INFO

 (801) 882-3964

 contact@SchrammAudio.com

 www.SchrammAudio.com

 Orem, UT

### EDUCATION

**Digital Audio, A.A.S.** 2024  
Utah Valley University

- Solved practical audio math problems using formulas and principles of physics
- Learned to choose and place microphones correctly for a broad range of recording applications
- Used industry-leading Audio equipment including SSL, Audient, AVID Pro Tools, Universal Audio, Neumann, Mäag, Wwise, iZotope RX, and many others

**Digital Audio, B.S.** 2026  
Utah Valley University

- Learned number of essential audio skills including: post-production, gain staging, signal flow, EQ, panning, restoration, acoustics, signal processing, etc.
- Applied advanced understanding of audio hardware and software

**Sound Design Certificate** 2026  
Utah Valley University

- Produced assets for use in films, games, and sound effects libraries
- Practiced all steps of Post-Production audio including ADR, Foley, Dialogue, SFX, etc.
- Developed skills in creating original sound designs and telling stories through audio

### PRODUCTION SOUND WORK

#### Navajo Tales - 2 Episode Student Animated Series (2025)

- ADR/VO Recording and Mixing
- Sound Design
- Re-Recording Mixer

#### Sanctuary - Short Film (2024)

- Boom Op / Sound Mixer

#### Beaten, Bloodied & Bagged - Short Film (2024)

- Boom Op / Sound Mixer
- Sound Design
- Foley Editor
- Re-Recording Mixer

#### The Five Stages - Student Film (2025)

- Boom Op / Sound Mixer
- Re-Recording Mixer

#### San Mateo Foundation - 12 Episode Animated Series (2025)

- ADR/VO Recording and Mixing
- Sound Design
- Re-Recording Mixer

#### War - Short Film (2025)

- Boom Op / Sound Mixer

### SKILLS:

- Boom Operating
- Sound Mixing
- Signal Flow
- Audio/Video Hardware
- Film Set Experience
- Audio-Visual Prod.
- Foley Recording
- ADR Recording
- Post-Production Audio
- Diligence
- Troubleshooting
- Timeliness
- Attention to Detail
- Teamwork
- Communication
- Organization